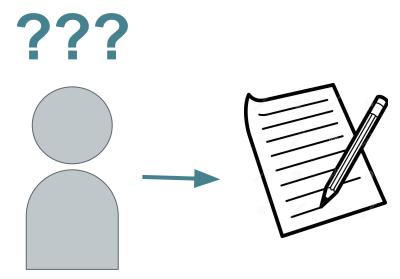




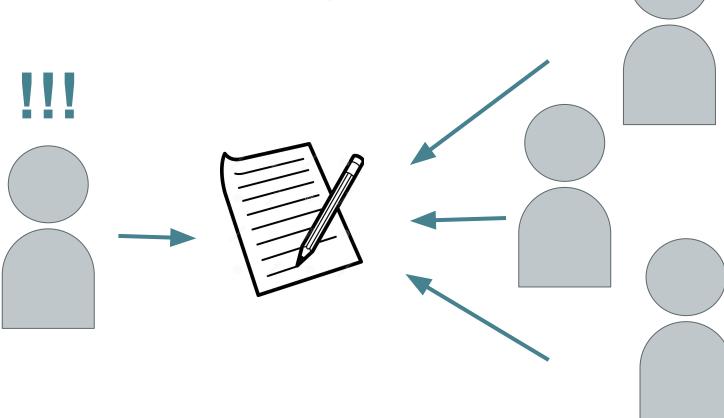
# Creative Writing with a Machine in the Loop

Case Studies on Stories and Slogans

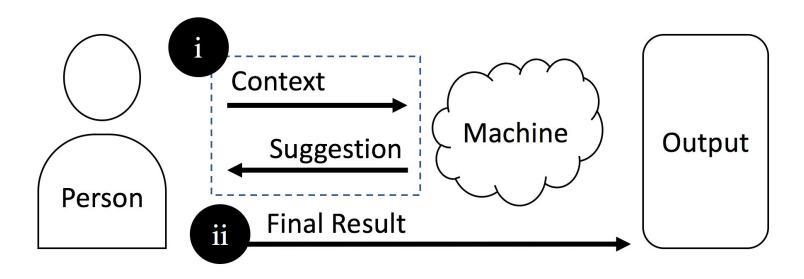
## **Collaborative writing**



## **Collaborative writing**

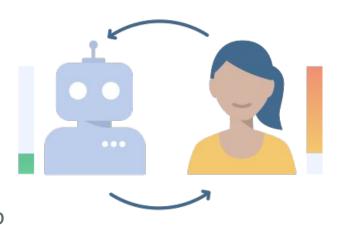


## Writing with a machine in the loop



### **Research contributions**

- → Explored 2 possible machine-in-the loop creative writing systems
- → Found most participants enjoyed writing with the systems and would use them again
- → Identified areas to improve machine-in-the-loop systems (particularly in the suggestions)



## What is a machine-in-the-loop creative writing system?

## Machine-in-the-loop characteristics

#### Interaction characteristics

Initiation

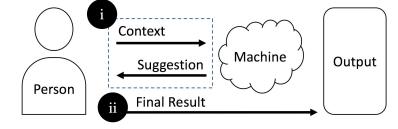
How to initiate the context-suggestion loop?

**Intrusiveness** 

How intrusive are the suggestions?

**Structure** 

How often do you repeat the loop before submitting the result?



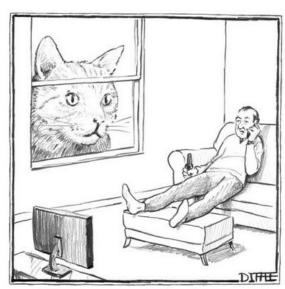
#### Add a sentence to the story:

Add Line to Story

Characters: 0

Click here to submit the finished story and answer evaluation questions:

Submit Story



Diffee, Matthew. The New Yorker. 11 Aug 2014.

#### Add a sentence to the story:

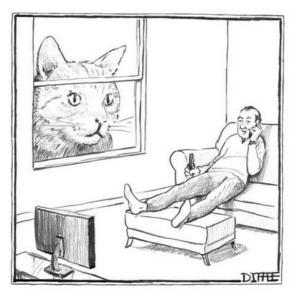
Phil woke up on the couch with a huge hangover.

#### Add Line to Story

Characters: 47

Click here to submit the finished story and answer evaluation questions:

Submit Story



Diffee, Matthew. The New Yorker. 11 Aug 2014.

The prompt will appear below.

You can edit it as much as you like before adding it to the story.

Phil woke up on the couch with a huge hangover.

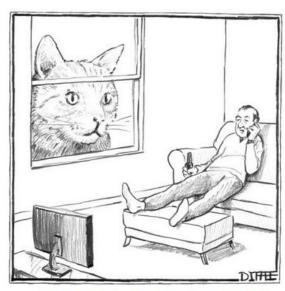
Now he looked at Anne.

Add Line to Story

Characters: 22

Click here to submit the finished story and answer evaluation questions:

Submit Story



Diffee, Matthew. The New Yorker. 11 Aug 2014.

**Initiation**: Push

The prompt will appear below.

You can edit it as much as you like before adding it to the story.

Phil woke up on the couch with a huge hangover.

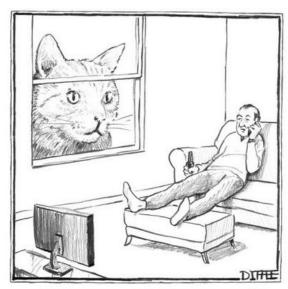
He looked out the window at Anne, the neighbor's cat.

Add Line to Story

Characters: 53

Click here to submit the finished story and answer evaluation questions:

Submit Story



Diffee, Matthew. The New Yorker. 11 Aug 2014.

**Initiation**: Push **Intrusiveness**: High

#### Add a sentence to the story:

Phil woke up on the couch with a huge hangover.

He looked out the window at Anne, the neighbor's cat.

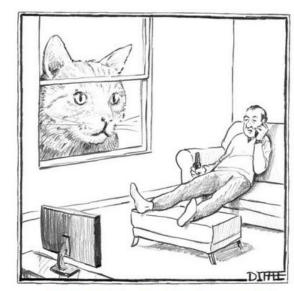
Add Line to Story

**Initiation**: Push

Characters: 0

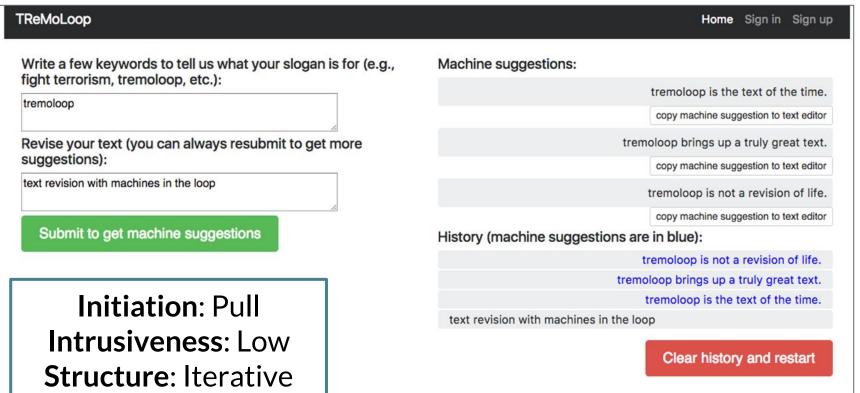
Click here to submit the finished story and answer evaluation questions:

Submit Story



Diffee, Matthew. The New Yorker. 11 Aug 2014.

Intrusiveness: High Structure: Additive



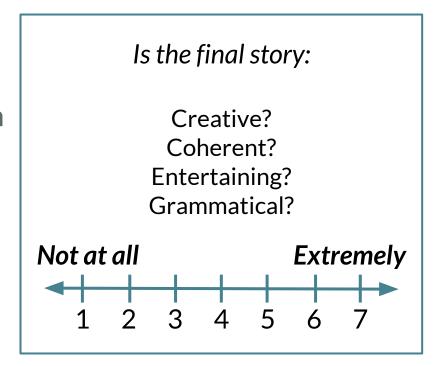
## Machine-in-the-loop characteristics

	Story Writing	Slogan Writing	1
Initiation	push	pull	
Intrusiveness	high	low	Person
Structure	additive	iterative	

## User study: writing with a machine in the loop

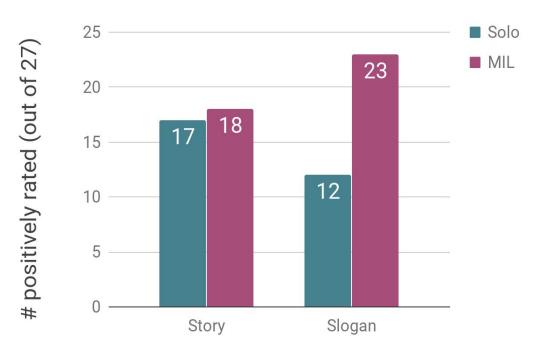
### **Experiment setup**

- 4 1 hour session
  - Perform 3 tasks + evaluation surveys
  - > Final survey
  - Open-ended interview
- 3rd party evaluations with Amazon Mechanical Turk



## Participant satisfaction

Are you satisfied with your final story/slogan?



## Participant satisfaction

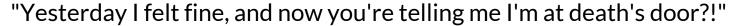
Would you use this system again?	Stories	Slogans
I'd use it exactly as it is now.	2	0
I'd use it if the <b>suggestions</b> were better.	4	5
I'd use it if the writing <b>set-up</b> changed.	0	1
I wouldn't use it.	3	3

## How can we improve collaborative writing systems?

## **Importance of characters**

Jim slouched in the corner, feeling sorry for the patient in front of him.





"We'll take care of Furble tomorrow," the doctor said.

"You've named my tumor?!" Duke shrieked.

"Yeah," replied the doctor coolly, "we've found that anthropomorphizing tumors helps people in your position come to terms with their condition more easily."

•••

Lance yells over the speakers "no sudden hammering"

"Anyway, we feel that Furble will most likely be gone within a month," the doctor said.



## Character-aware generation

"I would also recommend incorporating proper nouns introduced by the writer into the suggestions. I had three people, but then the suggestion brings in another name I never accounted for and it threw the whole thing off."

→ Use character information to improve generation

## Importance of keywords



www.thegreenhead.com/2009/08/copco-bag-caps.php

- "Relax. Refresh. Enjoy."
- "Feed, snap, snack"
- "Snack it, save it, Cap it"
- "Open, eat, seal, repeat!"

## Generate different types of suggestions

"[It] might be helpful in the creative process to suggest additional keywords too, like synonyms of words already typed. Words that rhyme might also be helpful in coming up with something creative and catchy!"

→ Suggestion variety: keywords, rhyme, synonyms

### Conclusion

- Machine-in-the-loop framework for creative writing systems
- User study investigating story and slogan writing with a machine in the loop
- Future modeling directions: add characters, suggestion variety

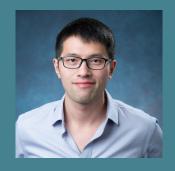
## Thank you!





Anne Spencer Ross





Chenhao Tan





Yangfeng Ji





Noah A. Smith